

A&B in SmartLM. CESGA Experience

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- **To provide** high performance computing and communication resources and services to the scientific community of Galicia and to the National Research Council (CSIC), as well as, to institutions and enterprises with R&D activity.
- **To promote** the use of new information and communication technologies applied to research within the scientific community of Galicia.
- **To become** a consolidated RTD Centre of Excellence serving as international scientific and technological reference in the field of computing science and numerical simulation.

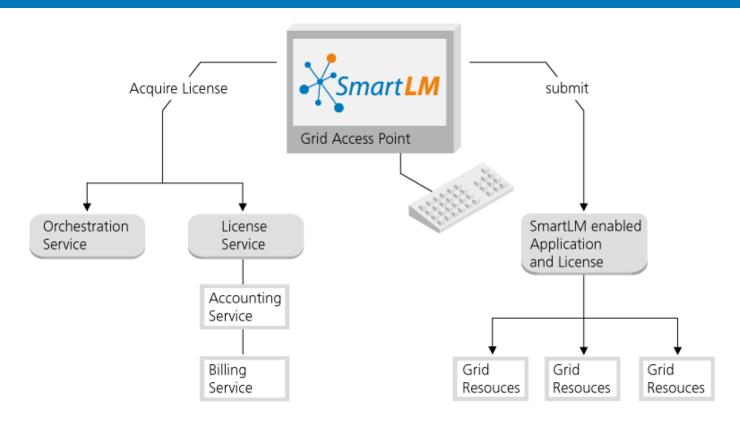


### SmartLM Overview

- Dynamic software licensing framework for multidomain environments
- Overcome the limitation of current license mechanism in SOA
- Based on standards: WS-Agreement
- New business models for ISVs, ASPs and Users
  - Suitable for distributed SOA and Grid environments
  - Satisfying the interest of the parties involved
- Support these business models in distributed environments
  - Secure, flexible, location independent license mechanism
  - Framework for Grid/SOA license management
- Different payment schemes (including <u>pay-per-use</u>)
- Aggregated Accounting & Billing for ISVs, ASPs and Users



# **Target Architecture**



SmartLM's distributed architecture



# Requirements

- The SmartLM server should run on Virtual Machines
- At least in Vmware and Xen
- The server should be migrated on-the-fly
- The server must not be cloned
- The license token must not be cloned either



# **VSP** Collaborative Topics

- Accounting & Billing for virtualized resources.
  - CPU Time is not a good measure unit
    - Different and heterogeneous hardware
    - Virtualization overhead (between 2 and 5% in HPC applications)
    - Several VMs sharing the same physical resource
  - Web Service Accounting is a research topic
  - Consolidated accounting and billing from many resources: network, CPU, Applications, etc.
  - Billing: Accounting + QoS + SLAs
- License Management in VEnvironment
  - License tokens can be cloned if VM is replicated
  - License servers can be cloned with VM
  - VM unique identifier? Hardware key (means, no migration)?

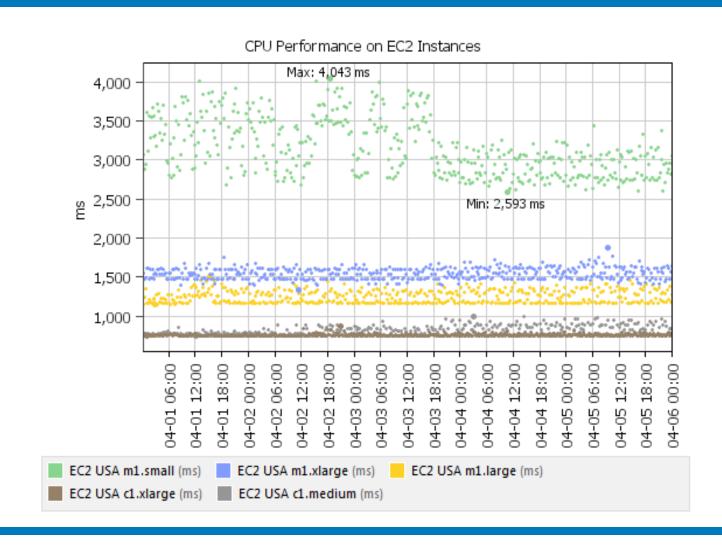


# **Application Software in Cloud Computing**

- Above the clouds: A Berkeley View of Could Computing. *Michael Armburst et al.*, Technical Report Berkeley University, Feb 2009.
  - "Application Software needs to both scale down rapidly as well scale up, which is a new requirement. <u>Such software also needs a</u> <u>pay-for-use licensing model to match the needs of Cloud</u> <u>Computing</u>"
  - Top 10 Obstacles and Opportunities for Growth of Cloud Computing
    - 10th Obstacle: Software Licensing
    - 10th Opportunity: Pay-for-use licenses; Bulk use sales.



## **Cloud Performance**





## Hardware Independent pay-per-use

- Normalized CPU (EGEE)
- Microbenchmarks not representative
- Features (number of iterations, calculus done, ...) Application dependent
- Hardware Counters
  - Memory
  - I/O
  - CPU: Operations (flops, ints), branches, load/store
  - Communications (MPI)

#### IW = $\Sigma$ counters \* α

being α a power consumption factor

- Not only Applications -> What about the the VM itself?
  - License should be taken into account during deploy process